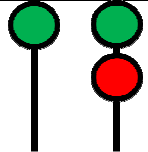
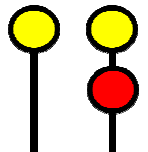
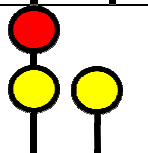
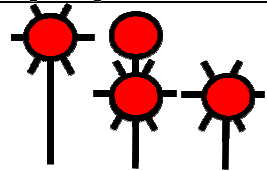
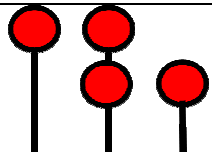
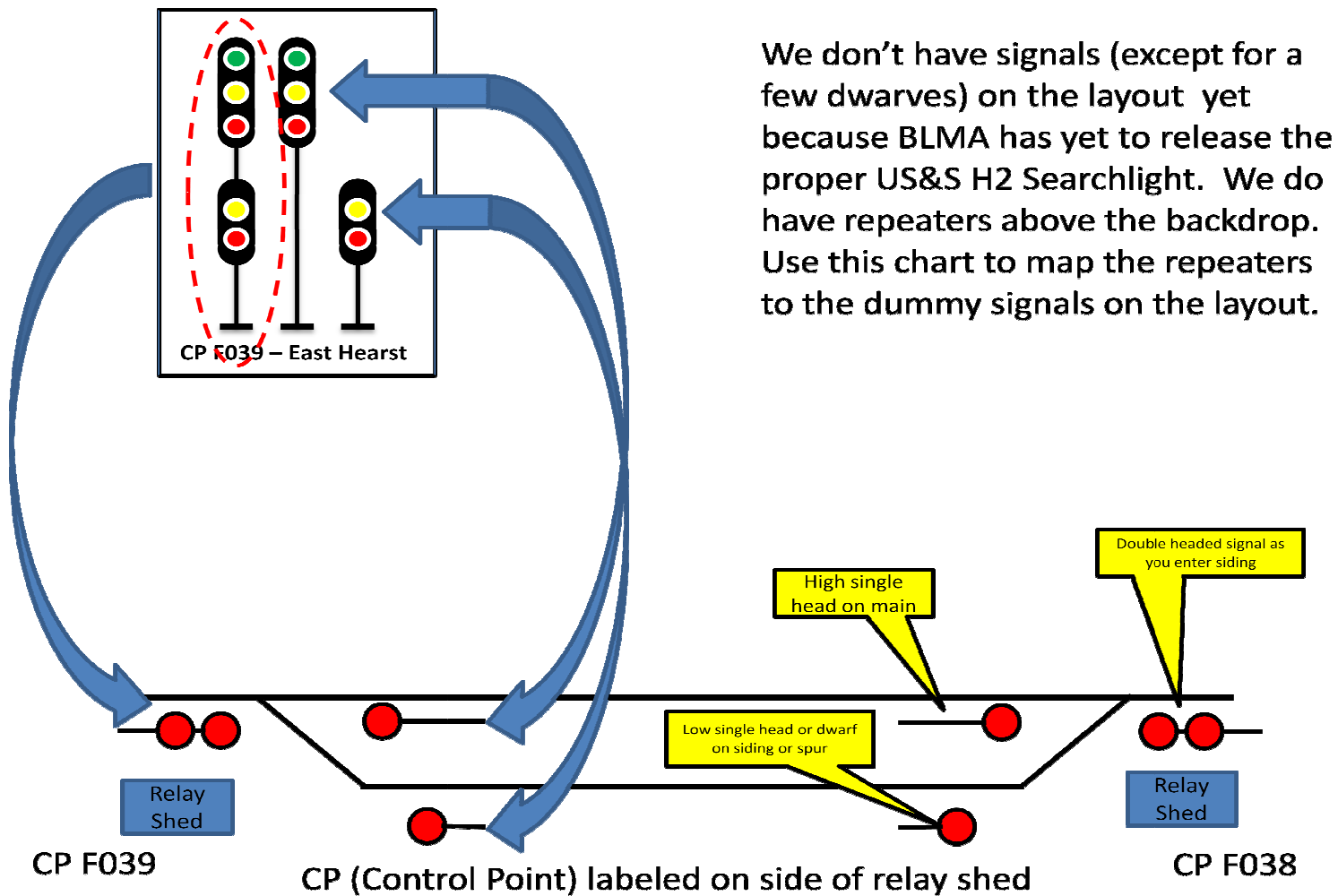


UP Niles Canyon Signals

Aspect	Name	Indication
	9.1.3 CLEAR	Proceed
	9.1.8 APPROACH	Proceed prepared to stop before any part of train or engine passes the next signal. Trains exceeding 30MPH immediately reduce to that speed. (NOTE speed is 40MPH for passenger trains)
	9.2.11 DIVERGING APPROACH	Proceed on diverging route at prescribed speed, not exceeding 30MPH through turnout prepared to stop before any part of train or engine passes next the signal
	9.2.13 RESTRICTING	Proceed at restricted speed, that allows stopping within half the range of vision short of: <ul style="list-style-type: none"> • Train • Engine • Railroad car • Men or equipment fouling the track • Stop signal • Derail or switch lined improperly
	9.2.15 STOP	Stop before any part of train passes signal

Note that signals may be “high” (21’ mast) or “low” (either 14’ mast or dwarf). The shorter signals in the chart refer to low or dwarf signals. Dwarf signals have no mast and are set directly on the ground, typically in yards industrial track or the exits of uncontrolled track

UP Niles Canyon Signals



We don't have signals (except for a few dwarves) on the layout yet because BLMA has yet to release the proper US&S H2 Searchlight. We do have repeaters above the backdrop. Use this chart to map the repeaters to the dummy signals on the layout.

Trains must stop short of signals displaying STOP indication.